



# Huntley Hoop Fest 2026

## Tournament Rules



IHSA/NFHS Basketball Rules will apply except for the following modifications or notations:

- Head coaches are responsible for ensuring their names and numbers are on the official score sheet for their game no later than 5 minutes prior to the scheduled game start.
- All games will start at their scheduled time. Should injury or overtime cause a court to be delayed, teams will not receive any pre-game warm up time.
- Game time is forfeit time. Any team not ready to begin play when the scoreboard operator and officials are set to begin at the published game time may be forced to forfeit their game. A forfeit will be scored as a 15-0 win for the non-forfeiting team. The tournament director will have the final decision on declaring any forfeits.
- Team listed first on the schedule is “Home” team and will wear White Uniforms
- Players are allowed to play for only ONE team and program during the tournament. A player may play “up” (example – 5<sup>th</sup> grader playing for 6<sup>th</sup> grade team) but cannot play “down” with zero exceptions. Teams cannot share players even if a program has multiple teams in the tournament (even at different grades or levels). ***If a player is discovered to have played on multiple teams all games they have participated in (for both teams) will be forfeited immediately, including completed games.***
- All games will be played with two (2) 18-minute halves with a running clock. The clock will revert to “normal” timing rules for the last two (2) minutes of the 2<sup>nd</sup> half. However, the running clock will still apply if the lead is twenty (20) or more points at any point in the 2<sup>nd</sup> half (even if score goes under a 20-point lead after that point). Overtime periods will be one (1) minute in length (no running clock – normal timing rules). 2<sup>nd</sup> Overtime period be sudden death. Halftime will be three (3) minutes long.

**The only other time the clock will stop is for player injury & timeouts at the referee's discretion.**

- Teams will receive three 3 timeouts per game – all are :30 second timeouts. No additional timeouts are awarded due to Overtime.
  - Fouls – “Old” IHSA rules – 1 and 1 after 7<sup>th</sup> foul of half and 2 shots at 10<sup>th</sup> foul +
  - Technical Fouls – 2 points and the ball. 1<sup>st</sup> technical on bench the Head Coach must sit down the remainder of the game, 2<sup>nd</sup> technical on the bench the Coach is ejected from that game AND any remaining games in the Tournament. No exceptions. We are there to set an example for kids, please remember that.
- **4<sup>th</sup> and 5<sup>th</sup> grade** – Man to man defense is the only defense allowed the entire game; full court pressure may only be applied in the last five (5) minutes of the game as long as there is not more than a 15-point lead. NO ZONE PRESS OR ANY ZONE FULL COURT OR HALF COURT. 28.5” size ball will be used.
- **6<sup>th</sup>, 7<sup>th</sup> & 8<sup>th</sup> grade** – IHSA rules apply with no defensive restrictions, except no full court press if you have a lead of 15 or more points. 29.5” size ball will be used.

- Protests will NOT be allowed. The judgement of the officials, and if needed, the Tournament Director, are final.
  - In the event of a dispute, the referees will meet with both head coaches at the scorer's table to discuss the situation, and if necessary, the tournament director will be called to make a ruling. The director will make the ruling in person or communicate via cellular phone with the site supervisor if the director is not on site.
- Participants ejected from a game will be required to serve a minimum one game suspension. All ejections will be reviewed by the tournament director, and suspensions may be lengthened based on the incident. Any participant ejected for fighting will be suspended from the remainder of the tournament. Any spectator ejections from the venue will be for the remainder of the event.
- **Standings**- Determination of final standings for divisions will be determined by the following (in order):
  - **Overall Record**
  - **Head to Head Results**
  - **Point Differential (max+/- 20 per game)**
  - **Points Allowed**
  - **Points Scored**
  - **Free Throw Shootout**- each team will choose three shooters to participate, who will alternate turns until each shooter has taken one shot. Any teams still tied will continue to shoot in the same order in sudden death rounds until the tie is broken.

In the event more than two teams are tied, the list will be used until one or more teams have been eliminated, at which time any remaining tied teams would then start again at the top of the list.

Example: If three teams are tied and Points Allowed is the first criteria to eliminate one of the teams, the remaining two teams would be compared again starting at the top of the list where Head to Head Results may be able to be applied, rather than ranking the Points Allowed 1-3 and taking the best one.

**Locations:**

- Huntley High School – 13719 Harmony Road, Huntley, IL 60142 – please enter the school via Door #10 (Athletic Entrance) on the East side of the school
- Marlowe Middle School (Saturday only) – 9625 Haligus Rd, Lake in the Hills, IL 60156 – please enter the school via the Main Doors and proceed all the way down the hallway to the gyms.

**Please remind parents and siblings to stay in the gym areas only, the school hallways and other areas are not to be walked or explored please.**

**Due to the number of teams and games we do need to use Marlowe Middle School on Saturday only. Please note your game location for Saturday. 4<sup>th</sup> grade and some 6A teams are playing at Marlowe on Saturday. You will NOT have to go between locations on Saturday for games. Everyone plays at HHS on Sunday.**

**\*\* Please note that ONLY water is allowed in the Huntley High School Fieldhouse – no Gatorade or other beverages, and absolutely no food is allowed in the Fieldhouse. There will be concessions on site and areas outside the Fieldhouse to eat and sit.** Your cooperation with this is GREATLY appreciated! Please notify your families of this in advance as we always have a lot of parents that walk in with coffee, especially the first day of the tournament.

**There will be a \$5 Admission fee per person/per day (children under 5 are free). You can pay with cash at door or via Huntley High School Go Fan App.**

There will be a vendor on site both days with branded Tournament apparel for sale, and the Huntley Booster Club will have our concession stand open both days of the tournament with concessions for sale.

Our goal is to provide a scoreboard operator and scorekeeper for each game with volunteers from the HHS basketball programs. However, if we do need a scorekeeper, we will notify both teams prior to the game and ask for a volunteer. The scorebook at the table for each game is official, scorebooks can be kept on your own individual benches, but they are NOT official.

For games at Marlowe Middle School, we will need a scorekeeper (at the table) for each game. The Site Supervisor will work the electronic scoreboard, but we will need a volunteer or Assistant Coach for the book each game. Please work with the other team and provide a scorekeeper to help us along.

Please contact the Tournament Director with any questions/concerns:

David Rysavy  
Cell – 708-284-5236  
eMail – [rysavy5@att.net](mailto:rysavy5@att.net)

**Good luck to everyone, let's have a great weekend of basketball!**